

The background of the slide is a vibrant, pixelated landscape. On the left, a steep hill rises, its slopes covered in green grass and brown dirt blocks. Several dark green, blocky trees are scattered across the hillside. A small stream of blue water flows down the hill. In the center, a wide river winds through the landscape, reflecting the light blue sky. The river is bordered by green grassy banks. In the distance, more hills and a small island with a few trees are visible under a clear, bright blue sky. The overall aesthetic is that of a voxel-based game like Minecraft.

# Minetest

A voxel game engine and game

# Minetest

The power of Minetest comes from its mods. All content is registered in server-side Lua mods – including that of the default game. This makes it easy to modify and replace content, and so Minetest has a large variety of gaming experiences available.

- 🌐 [minetest.net](https://minetest.net)
- 💬 [forum.minetest.net](https://forum.minetest.net)
- # [minetest on irc.freenode.net](https://irc.freenode.net)



## Modding

Mod and engine developer wiki  
[dev.minetest.net](https://dev.minetest.net)

Minetest Modding Book  
[rubenwardy.com/minetest\\_modding\\_book](https://rubenwardy.com/minetest_modding_book)

API reference  
[minetest.net/lua\\_api](https://minetest.net/lua_api)

## Server Hosting

Setting up a server  
[wiki.minetest.net/Setting\\_up\\_a\\_server](https://wiki.minetest.net/Setting_up_a_server)

Providing media over HTTP  
[wiki.minetest.net/Remote\\_media](https://wiki.minetest.net/Remote_media)

## Development

- 🌀 [minetest](https://minetest.net)
- # [minetest-dev on irc.freenode.net](https://irc.freenode.net)